

## Regulations for FIDE Circuit 2023

### 1. Eligible Tournaments

1.1 Eligible over-the-board tournaments are FIDE-rated individual standardplay tournaments which meet the following criteria:

- a) Finish in the 2023 calendar year
- b) At least 8 players
- c) At least 7 rounds
- d) The 8 highest-rated players have an average standard rating of 2550 at the start of the tournament (TAR)
- e) The Chief Arbiter is an International Arbiter
- f) Recommended FPL Fair Play procedures are applied (see Annex 1)
- g) Players represent at least 3 national federations
- h) Not more than 50% of either the 20 highest-rated players, or not more than 50% of all players if there are fewer than 20 players, shall represent one federation.

For National Championships, criteria 1.1g and 1.1h are waived.

1.2 Other eligible over-the-board FIDE-rated individual tournaments are:

- a) World Rapid Championship
- b) World Blitz Championship
- c) Continental Rapid Championship
- d) Continental Blitz Championship
- e) Other Rapid & Blitz tournaments that meet the criteria of 1.1, except that the 8 highest-rated players have an average standard rating of 2700 at the start of the tournament (TAR)

For National Championships eligible under 1.2e, criteria 1.1g and 1.1h are waived.

### 2. Points System per Tournament

2.1 Basic Points are awarded to players in one of the first 8 places in a tournament, provided that the player is in the top half of the final tournament ranking.

1 <sup>st</sup> place	10 points
2 <sup>nd</sup> place	8 points
3 <sup>rd</sup> place	7 points
4 <sup>th</sup> place	6 points
5 <sup>th</sup> place	5 points
6 <sup>th</sup> place	4 points
7 <sup>th</sup> place	3 points
8 <sup>th</sup> place	2 points

2.2 A player will only count for any calculation in Articles 1 and 2 of these rules if they played, or won by forfeit, in at least 50% of the total number of games in the tournament.

2.3 The number of basic points that tied players score shall be calculated as 50% of basic points for their final ranking determined by the tournament's tie-break rules, plus 50% of the sum of basic points assigned for the tied places divided by the number of tied players. This also applies to players who tied for one of the first 8 places but appear below 8th place in the final ranking according to the tournament's rules.

- 2.4 The event score for each player is determined by the number of basic points (see Articles 2.1 and 2.3) multiplied by a tournament strength factor calculated as follows:  
 $k=(TAR-2500)/100$ .
- 2.5 Losing Quarter Finalists in the World Cup shall be deemed to have finished in 5<sup>th</sup> place for the purpose of calculating the event score. World Cup event scores calculated using the method in 2.4 are added to 2 for the purpose of the final score calculation.
- 2.6 The event scores calculated using the method in 2.4 for the World Rapid and Blitz Championships are multiplied by 0.8 and 0.6 respectively for the purpose of the final score calculation.
- 2.7 The event scores calculated using the method in 2.4 for the Continental Rapid and Blitz Championships and other eligible rapid and blitz tournaments are multiplied by 0.6 and 0.4 respectively for the purpose of the final score calculation.
- 2.8 The event scores calculated using the method in 2.4 for other eligible rapid and blitz events, where the tournament is organised as a combination of rapid and blitz games (excluding their use as part of a playoff), are multiplied by 0.5 for the purpose of the final score calculation.

### **3. Ranking List**

- 3.1 Each player has to play in a minimum of five eligible tournaments, including at least four eligible tournaments with a standard time control.
- 3.2 The final score of a player for the purposes of qualification to the Candidates is calculated as the sum of the player's five highest event scores, of which at least four tournaments must be tournaments with standard time controls. The final score calculation can include the following eligible tournaments:
  - 3.2.1 Official eligible tournaments: National Championships and/or FIDE competitions organised under the aegis of EVE and GSC.
  - 3.2.2 Other eligible tournaments: A maximum of one event per country. A "country" for the purpose of this rule is defined as the territories represented by national federations.
- 3.3 In case of a tie in the final ranking of players, the tie will be broken by removing the lowest event score that was included in the player's final score calculation. If this fails to resolve the tie, then this process shall be repeated until the tie is broken. If this fails to resolve the tie, there will be a drawing of lots.
- 3.4 FIDE shall update and publish the Ranking List on a weekly basis.

#### **Annex 1**

FIDE Anti-Cheating Regulations: <https://handbook.fide.com/chapter/AntiCheatingRegulations>